

Arts Exhibit Session

Ben, Rong - Design Development of Grab and Go Coat for Earthquakes	1
Chong, Cynthia - Art Studio The Colorful and Imaginary Wonderland	2
Hill, Dakota - Cinema and Digital Media The Postmodern Uncanny and Playful Spectre	3
Kleinsmith, Douglas - Art Studio Every Painter Paints Themselves: Abstraction, Technology and the Self	4
Lee, Sue Bin - Design Development of Smart Clothing for Visually Detecting People at Night	5
Macedo, Danielle - Design Interface of English Language Games for the Practice and Improvement of Multilinguals in the US	6
Maquiling, Sophie - Design Designing Confidence: Targeting Math Anxiety in Early-Elementary Age Students	7
Mashat, Bayan - Computer Science Shadow Pan	8
Qi, Shuyi - Art Studio Abstract and Representational Views of Nature: Water Ripples and Reflections	9
Quan, Linh - Design A Companion for Traveling Alone	10
Sierra, Valentin - Native American Studies Serving Decolonial Realness: A Visual Praxis in Indigenous Memory, Sovereignty and Survivance	11
Tseng, Isaac - Design Improving Elderly and Disabled Mobility Through Accessible Transportation	12